



EVOLUTION OF INDUSTRIAL SYSTEMS

Mechanized systems



Powered by steam or electricity

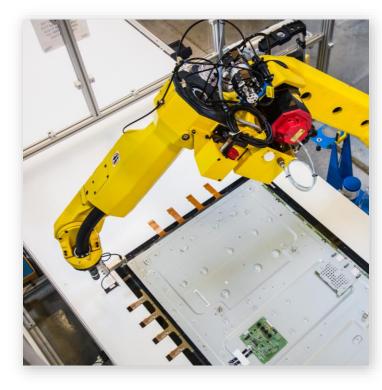
Manually operated

Automated systems



Powered by **software**Fixed operation

Autonomous systems



Powered by **AI**Intelligent operation (sense/plan/act)

EVOLUTION OF INDUSTRIAL SYSTEMS

Manual systems



Labor intensive
Error prone
Difficult to scale

Automated systems



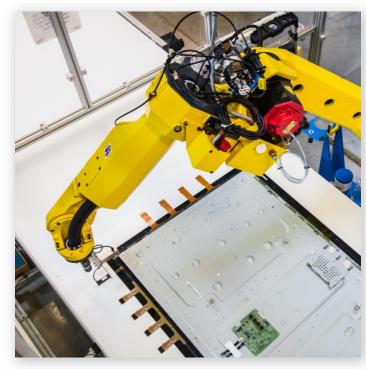
Task specific installations

Effective and scalable

Programmed behavior

Limited in scope and flexibility

Autonomous systems



Solve previously unsolvable problems
Robust and flexible decision making
Learned policy
Human in the loop

DARPA SUBTERRANEAN CHALLENGE

https://aka.ms/as/subt









SUBT PLATFORM



DEVICES FOR STATUS/SIMULATION VISUALIZATION

Dashboard/ Laptop Annotaated Reality

Virtual Reality Mixed Reality









DASHBOARD/LAPTOPS

- State of the art today
- Mostly indoor
- Many solutions available
- Microsoft: PowerBI



ANNOTATED REALITY

- Increasing acceptance
- Essentially head mounted tables
- Ruggedized outdoor solutions available today
- Rapid adoption, but not yet common
- RealWare device shown on left runs android



VIRTUAL REALITY

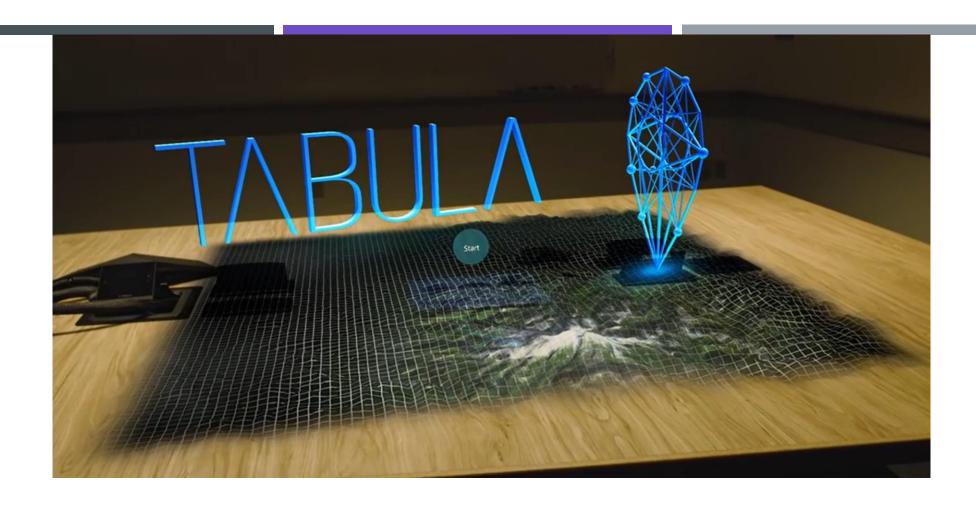
- Common in gaming world
- Indoor only because of total immersion
- Very useful for training
- Acceptance is limited outside of younger generation



MIXED REALITY

- Blended combination of reality and graphics
- By far the most difficult
- Seems magical ©
- Will change our interactions with information
- Today not feasible in bright sunlight
 - Probably 5-10 years before this is possible
- US Army has massively invested in this technology (Project IVAS)
- Microsoft is the technology leader with the HoloLens a second-generation device





TABULA: https://msit.microsoftstream.com/video/14Be536C-4eBa-404f-818B-15fc3a6e16B9?channelid=27d34495-409d-40cd-86a3-3BB8B05a3990

Microsoft